## GOAL OF THE GAME:

The players have 2 goals in the game:

- Fulfil their mission
- Get elected as mayor on the end of the game

## NUMBER OF PLAYERS

6-10 players (including the game master)

## DURATION OF THE GAME

90 minutes

## PREPARATION OF THE GAME:

**1: Players pick up a role card:**

There are 5 roles: Politician, Media, Citizen, Public Sector, Private Sector.
There is only one politician card but 2 of every other roles.
The game master has to make sure that all 5 roles are distributed. If there are additional players, the game master distribute extra cards once it is sure that all 5 roles are represented**.**

**2: Players receive their resources:**

- There are 2 common resources:
  - Money : to buy stuff, pay people, finance a cause…
  - Support : to demonstrate your agreement with someone's action/speech.
- Each character has a special resource. The impact of each special resource is clearly written on the card (e.g. : everyone lose one money…).
  Here are the special ressources:
  - Private sector: change price
  - Media : Influence
  - Politician: Law change
  - Public sector: Strike
  - Citizen: Protest

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**3: Player picks up a profile and mission card according to the role card:**

- The card is folded in half to display the name and profile of the character to other players.
- Each character is connected to a place in the city (on the play board): Doctor in hospital…
- The mission is displayed on the side facing the player.

**4: Players place themselves on the map where they belong**:

- E.g.: doctors in hospital, mayor in town hall…
- The map has a colour code of every place connected to the 5 role: public sector is green, private sector is red, media is orange, citizen is black, politician is blue.

## PLAYING THE GAME

The last person who went to vote starts.

**Players turn:**

1: At the beginning of each players turn, the game master **pick up a newsflash card** and read it. Newsflash are either single events (E.g: gain 1 ressource), individual choices (each player decides for themselves) or majority votes (the most people who vote for or against win).
2: The player can **move only one time** to the destination of his/her choice.
3: The player then **interact** with the person of his/her choice:
*For example: A player from the Media wants to interact with a player from the private sector who is the owner of a small shop. The player from the Media move to the shop on the game board and from there can interact with the shop owner.*

A player can only interact with another player who is **participating in the game**. If none of the players are for example, the owner of the factory, then players cannot interact with this character.
During the interaction, players discuss and negociate and can use as many ressources as they want.
*For example: The politician ask for 1 support from a citizen to promote a law. The citizen can accept or not.*

At the end of his/her turn, the player signify that he/she is done, the game master pick up the next newsflash card and the next player play his/hers turn.

1 round ends when all the players have completed their turn.

## END OF THE GAME

**1: Election of the new mayor**

After 4 rounds, it is time to **elect the new mayor of the town**:

The mayor is elected using a majority vote. If a candidate get more than 50% of the votes on the first round, he/she is elected. If there is no absolute majority (more than % of the votes), then, the 2 candidates with the most votes are selected to go to the second voting round and all the players vote again between those 2.

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Each player writes on a piece of paper the name of their prefered candidate, one of the other players of the game, and gives it to the game master. Players cannot vote for themselves. The game master counts the votes and announces the new mayor.

**2: Scoring points**

To determine the winner of the game, players count their point according to the following system:

- **10 points** for each player who has **completed his/her mission**.
- **1 point for each ressources** in the hand of each player, excluding the ones needed for completing the mission. If the player did not fullfill the mission, then he/she counts all the ressources in hand.
- **5 points** for being elected **Mayor** of the Town.

The player with the most point win the game

## CONTENT OF THE GAME

- ✓ 1 Playboard
- ✓ 9 Role cards
- ✓ 25 Profile/ Mission cards
- ✓ 60 newsflashes
- ✓ 70 money cards
- ✓ 70 support cards
- ✓ 45 Special resources cards (5 types x 9)
- ✓ 8 playing figurines
- ✓ Pens
- ✓ Paper

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THE CHOICE IS A GAME DEVELOPPED IN THE FRAME OF THE PROJECT 'LET'S VOTE'. FUNDED BY THE EUROPEAN UNION AND THE PROGRAM ERASMUS +

THE CHOICE WAS PRODUCED BY JAVI QUILEZ, JOSE BRANCO JOSE PEDRO ALFAIATE, ANJA MIKIČ CROVELLA AND DENIS CROVELLA MIKIČ.

SPECIAL THANKS TO SONJA, NUŠA, ETIENNE AND TINEKE.

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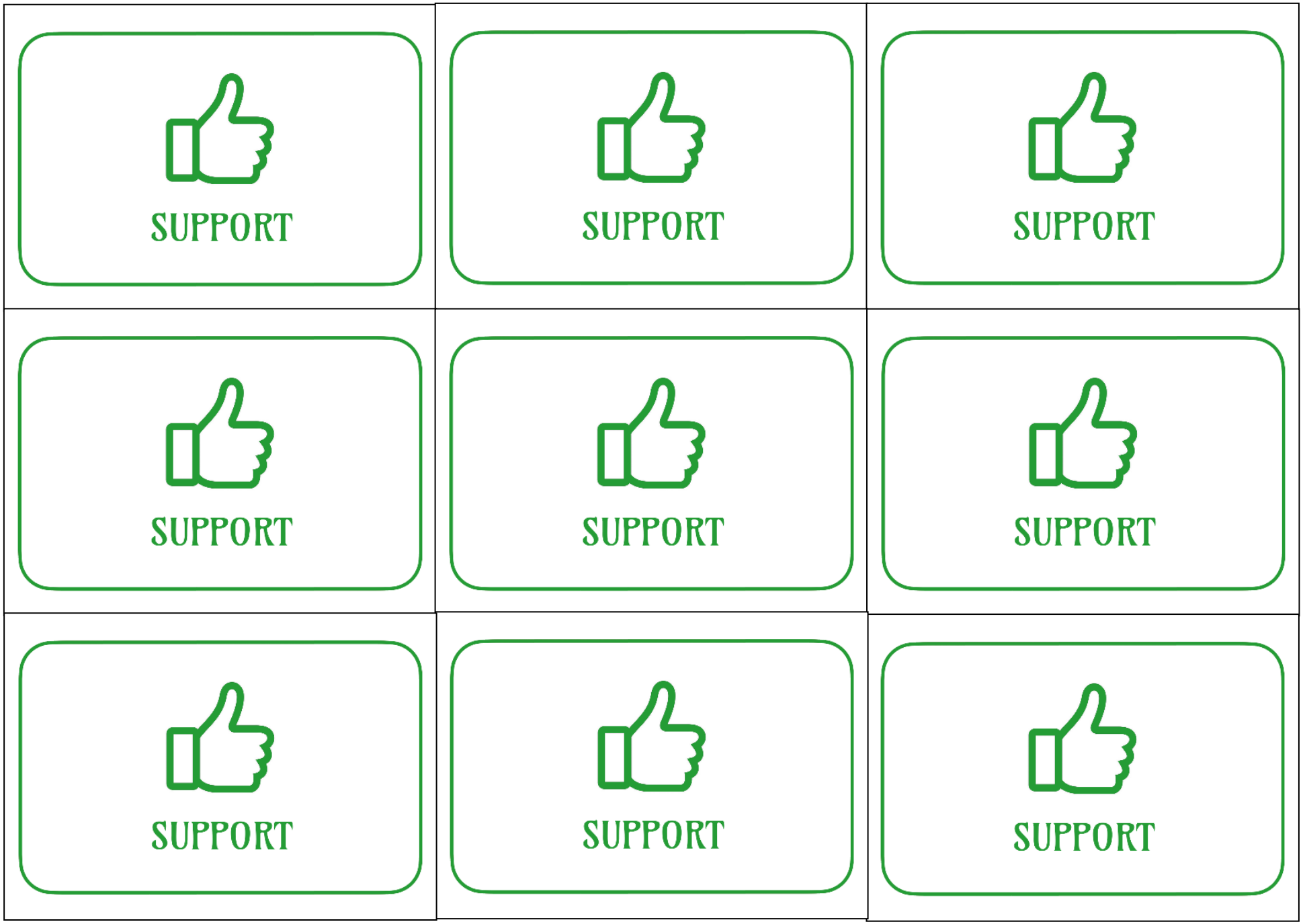
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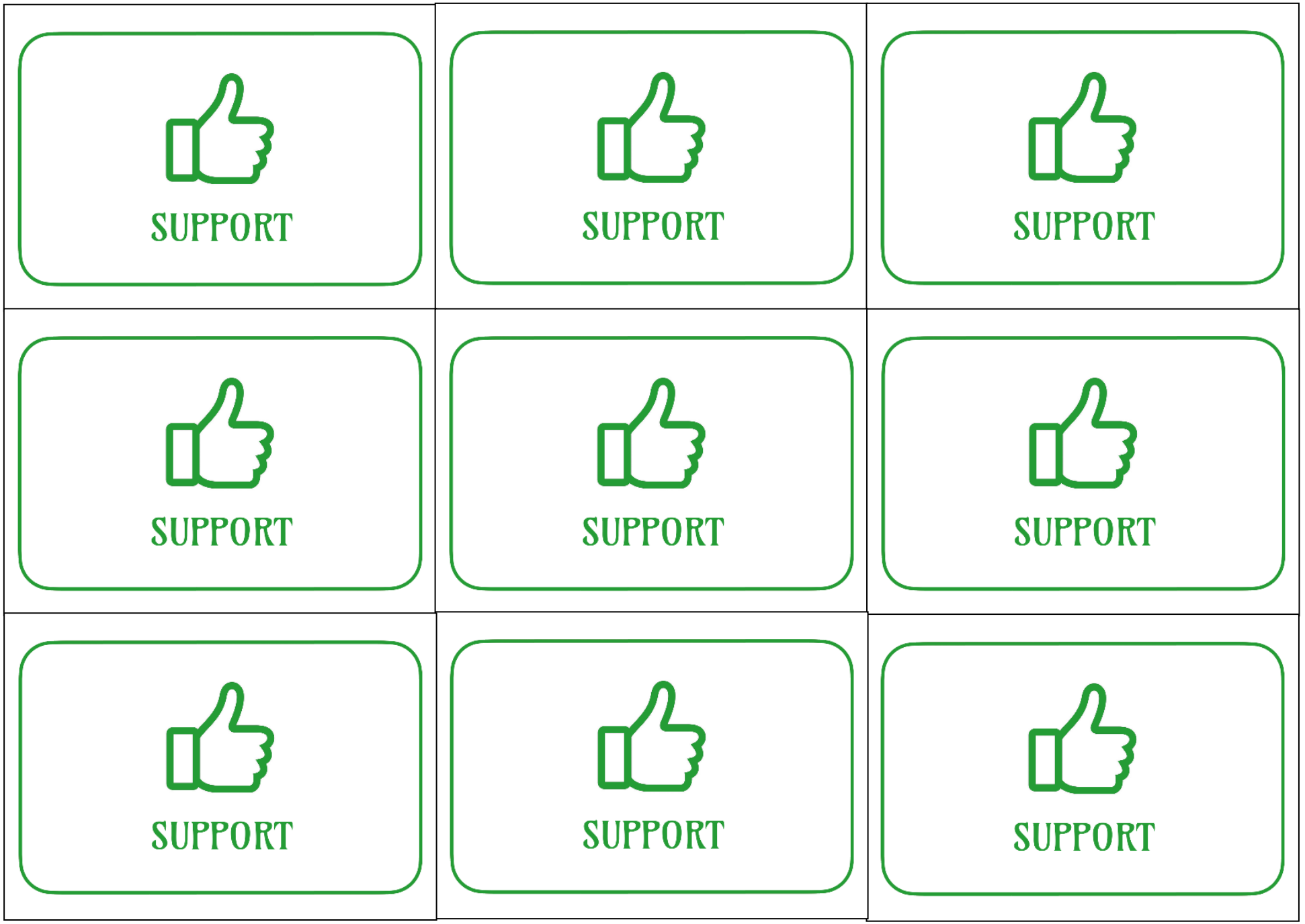
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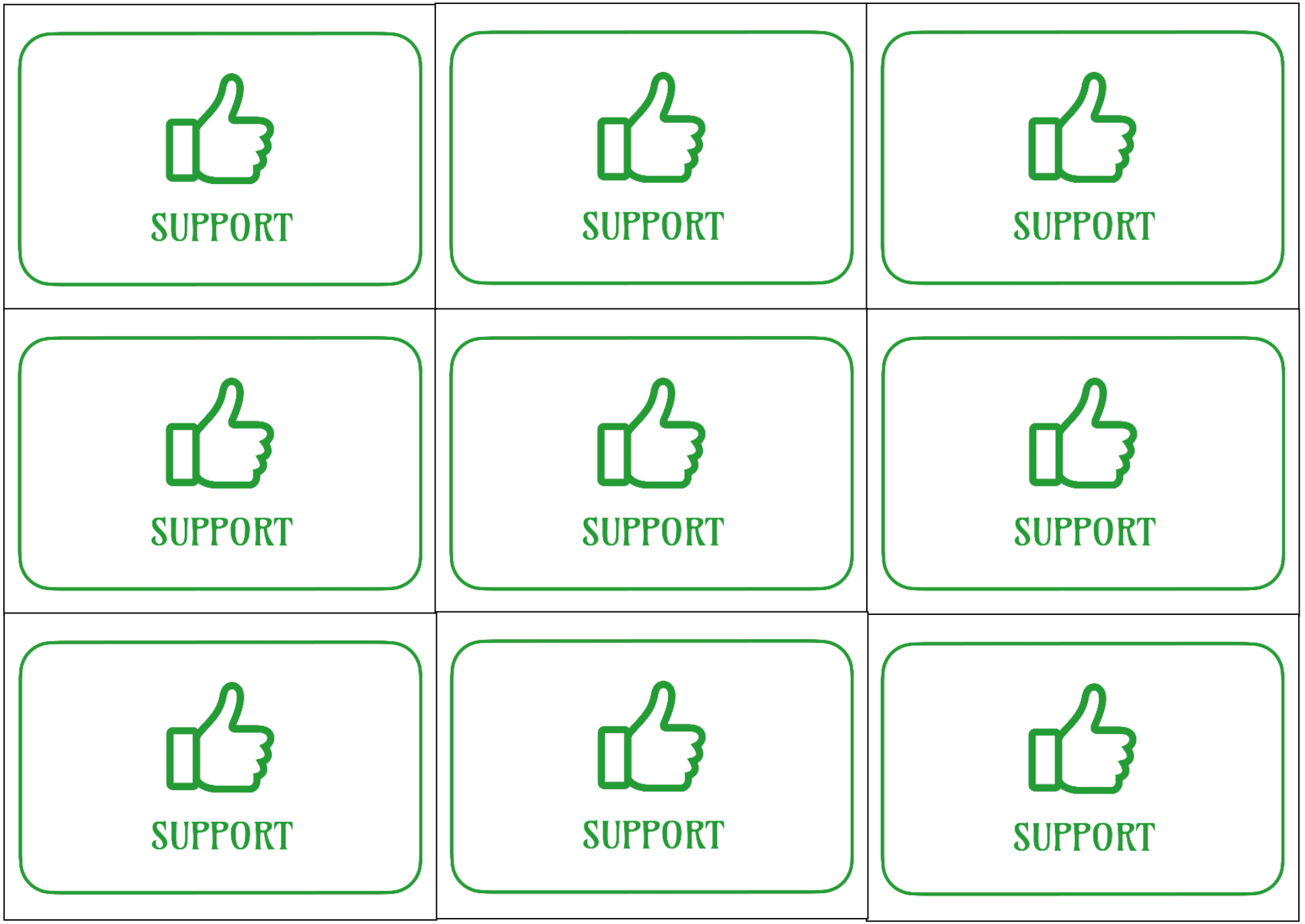
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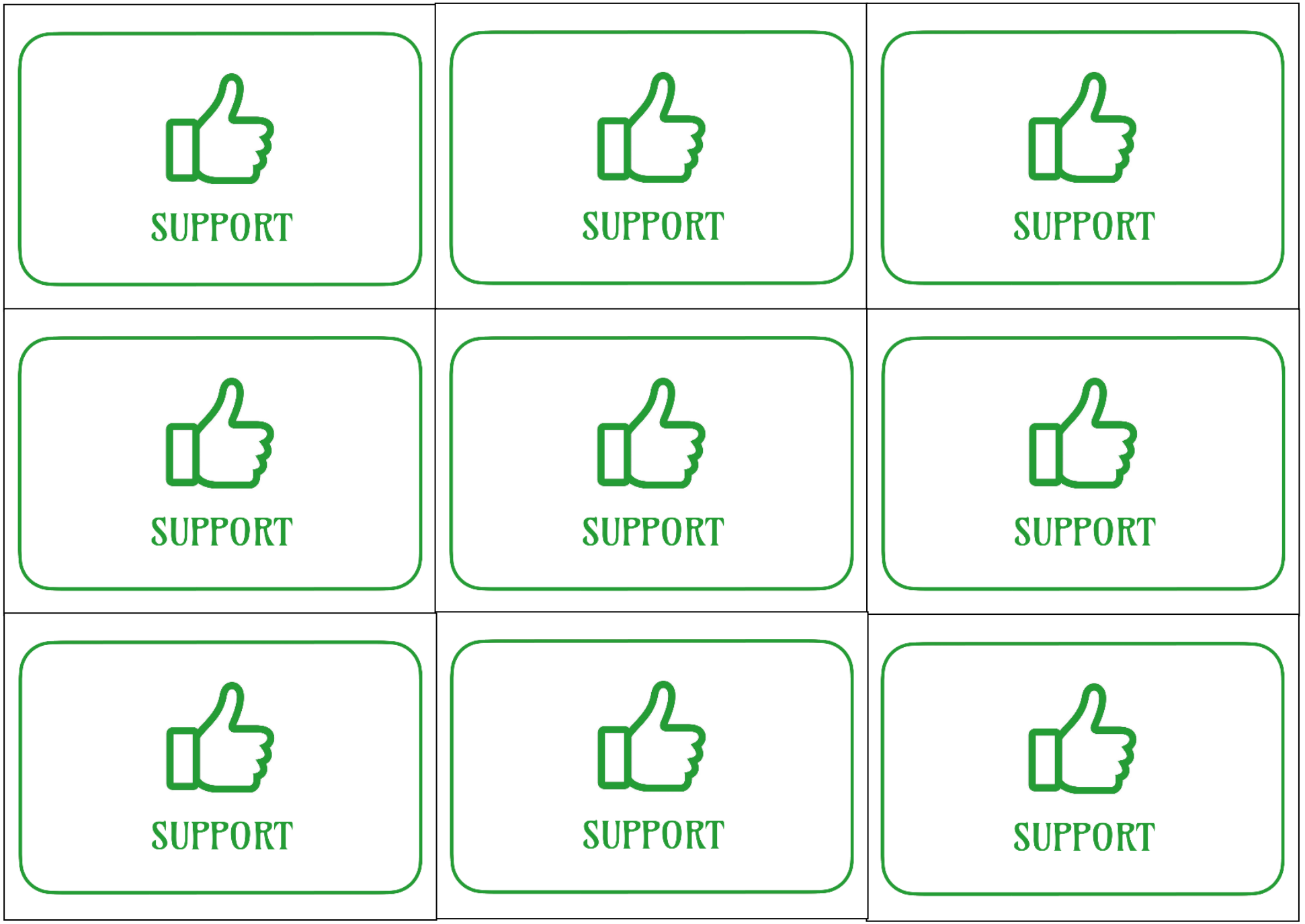
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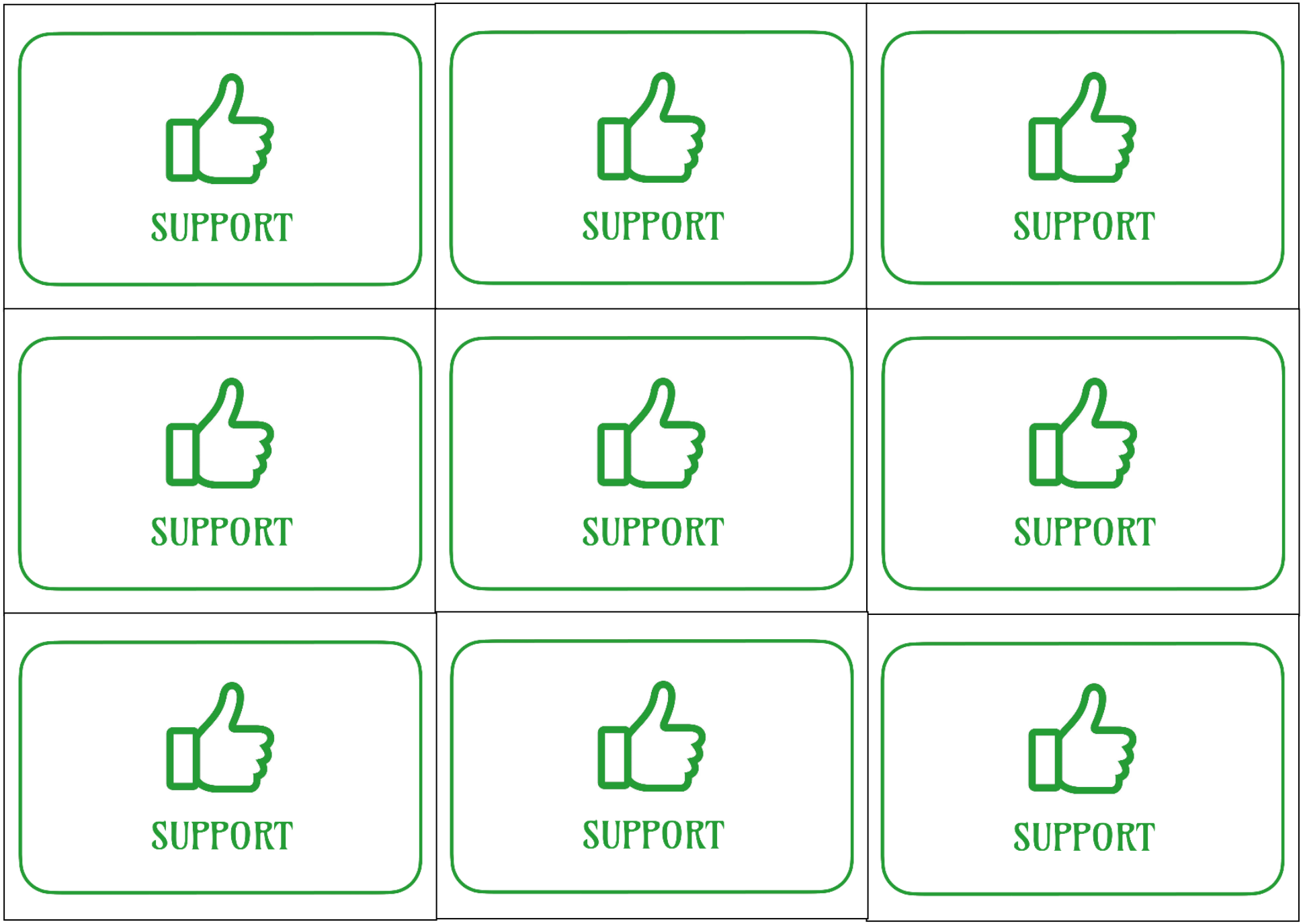
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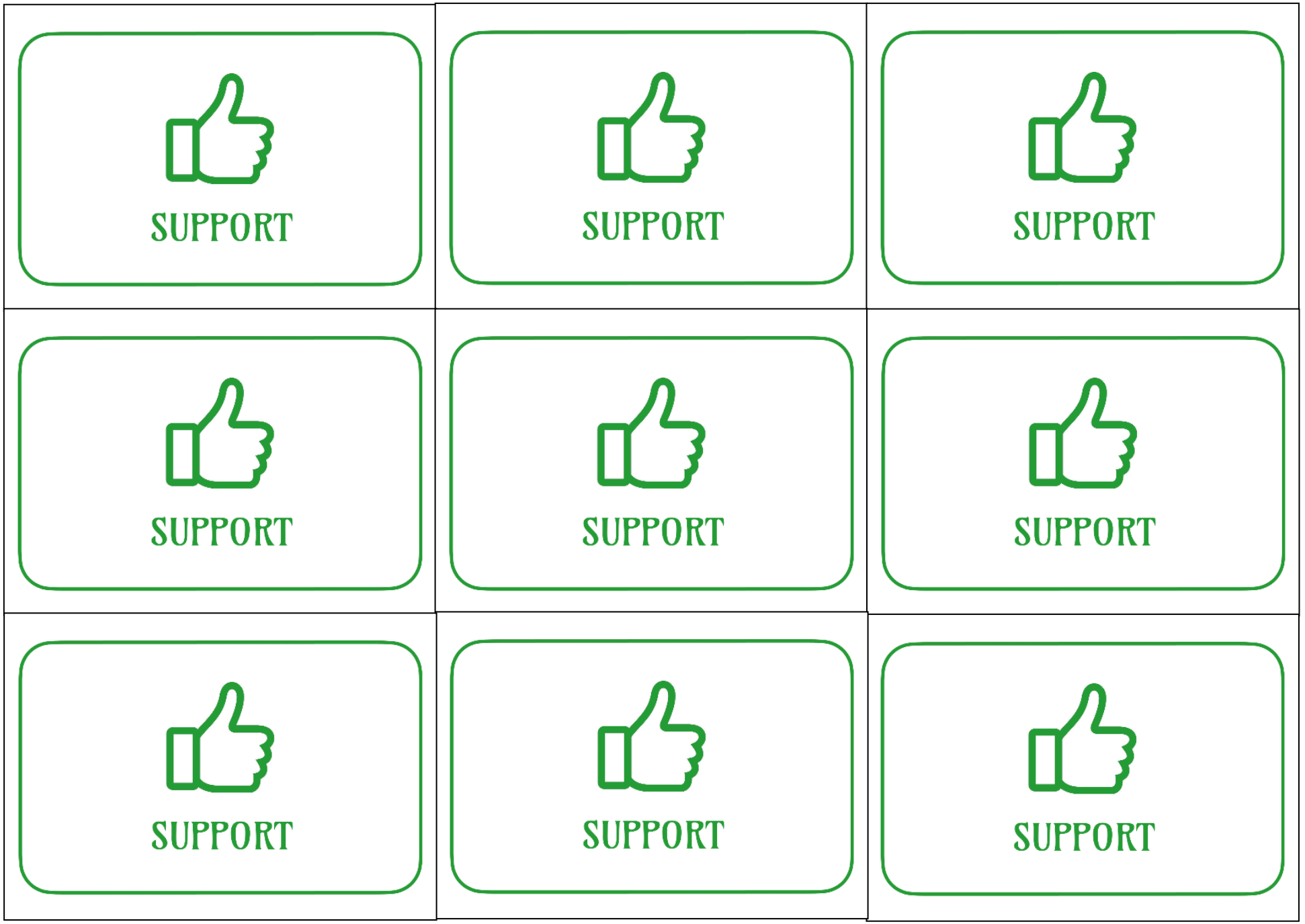
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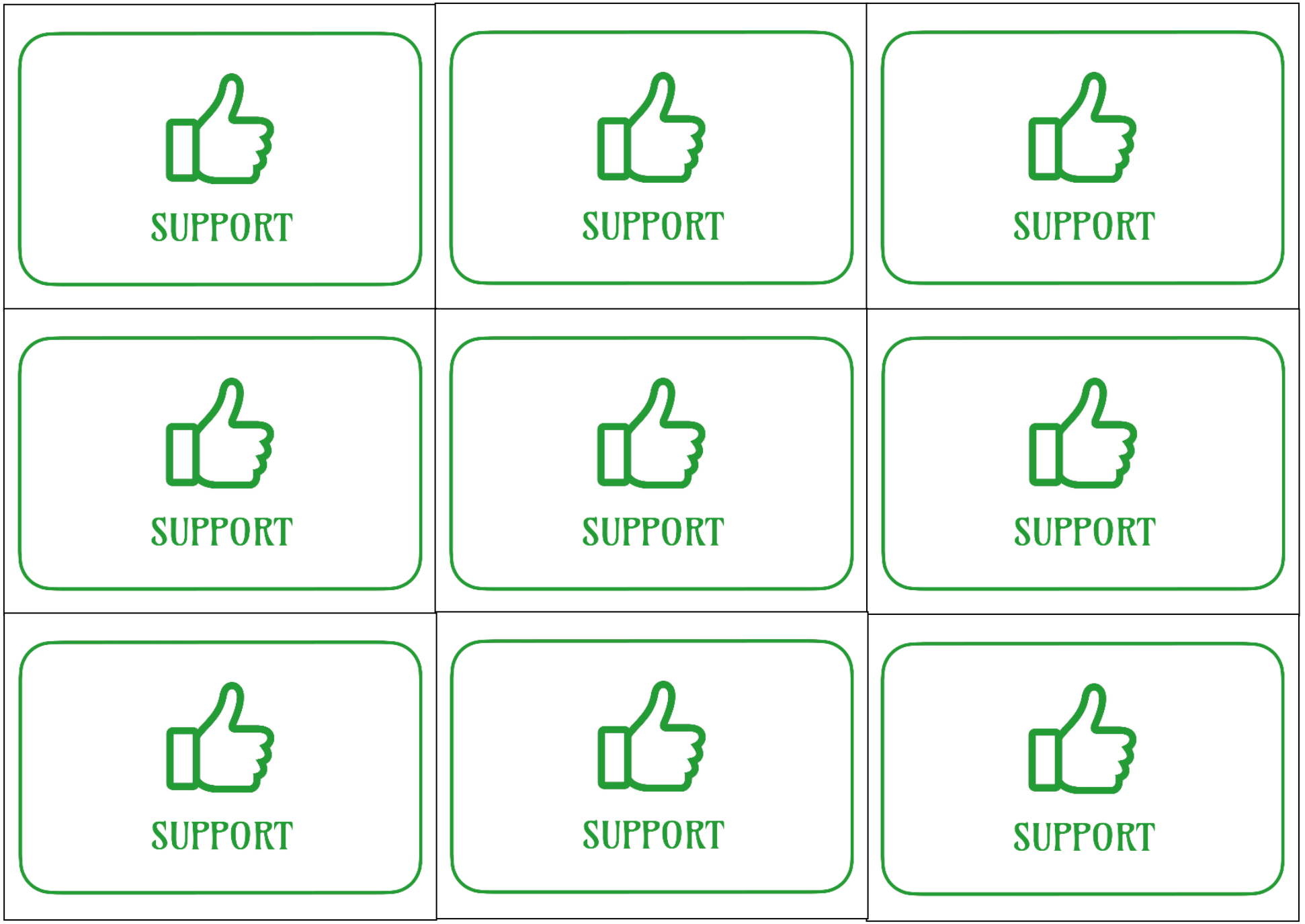
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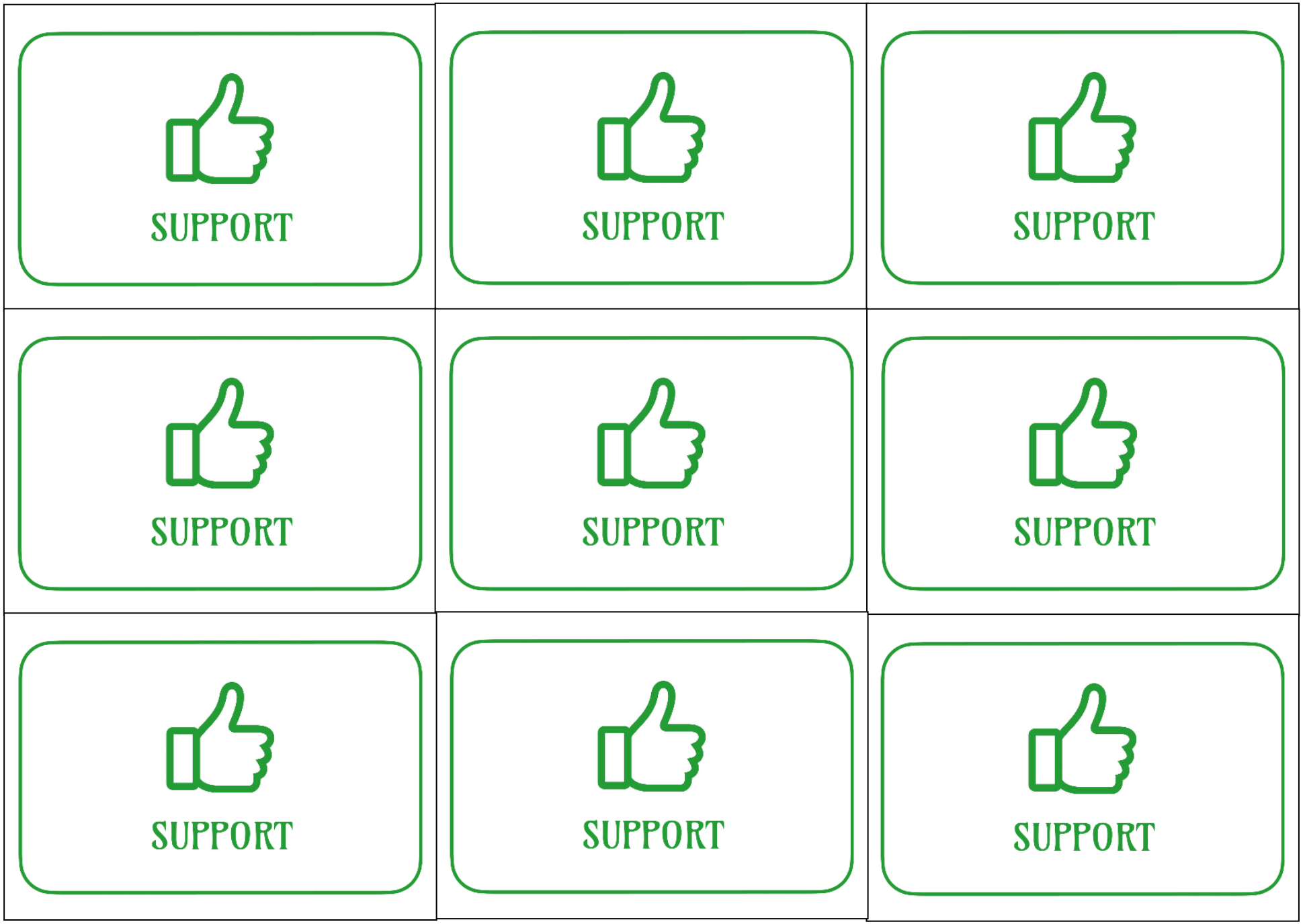
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## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

## CHANGE PRICE

Price up: Everybody lose 1 money
Price down: Everybody gain 1 money

# INFLUENCE

Take 1 support from the player you are influencing

# INFLUENCE

Take 1 support from the player you are influencing

# INFLUENCE

Take 1 support from the player you are influencing

# INFLUENCE

Take 1 support from the player you are influencing

# INFLUENCE

Take 1 support from the player you are influencing

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Take 1 support from the player you are influencing

# INFLUENCE

Take 1 support from the player you are influencing

# INFLUENCE

Take 1 support from the player you are influencing

# LAW CHANGE

Gain 1 support from whom ever supports the new law

# LAW CHANGE

Gain 1 support from whom ever supports the new law

# LAW CHANGE

Gain 1 support from whom ever supports the new law

# LAW CHANGE

Gain 1 support from whom ever supports the new law

# LAW CHANGE

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# LAW CHANGE

Gain 1 support from whom ever supports the new law

# LAW CHANGE

Gain 1 support from whom ever supports the new law

# LAW CHANGE

Gain 1 support from whom ever supports the new law

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# PROTEST

Gain 1 support from whomever agree with the protest

Take 1 support from the player you are protesting against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# STRIKE

Gain 1 support from whomever support the strike
Take 1 money from the player you strike against

# NEWS FLASH

The city wants to invest
in additional law enforcement

Majority vote:
DO YOU AGREE OR DISAGREE WITH THIS?

- If the proposition is **adopted**, the public sector **get 1 support**

# NEWS FLASH

The town want to close the city centre to car traffic.

Majority voting:
DO YOU AGREE WITH THIS OR NOT?

- If the proposition is **adopted**, more tourists come to visit and **everyone get 1 money**.

# NEWS FLASH

The city want to allocate funds to support cultural events, public art installations and local artists.

Majority vote:
DO YOU AGREE OR DISAGREE WITH THIS?

- If the proposition is **adopted**,
**everyone lose 1 money** but citizens **get 1 support**

# NEWS FLASH

The city raise the minimum salary.

Everyone **get 1 money**

Except the Private Sector who **loose 1 money**

# NEWS FLASH

There is a chemical leak at the factory
that affect the whole town.

The private sector lose **2 support**
Everyone else lose **1 money**

# NEWS FLASH

There is a general black out.

NO ONE CAN MOVE FOR ONE TURN.

# NEWS FLASH

This week end, the city organise a big party for everyone.

Individual choice:
ARE YOU GOING TO JOIN THE FUN?

If you do **give 1 support to the public sector**

If you don't **get 1 special ressource**
(except the public sector)

# NEWS FLASH

The town propose to pay money to citizens who sort their trash in the recycle bins.

Majority vote:
DO YOU AGREE OR DISAGREE WITH THIS?

- If the proposition is **adopted**, the town is cleaner and **everyone get 1 money**.
- If the proposition in **rejected**, the town gets poluted and **everyone lose 1 money**.

# NEWS FLASH

The city wants pass more flexible laws for short term, touristic accommodation.

Majority vote:
DO YOU AGREE OR DISAGREE WITH THIS?

- If the proposition is **adopted**, the private sector and the citizens **get 1 money**

NEWS FLASH

There is a sudden spikes in crime in the city.

Everyone lose 1 support

NEWS FLASH

The newspaper reveal corruption within the city government.

Politicians lose 1 support

NEWS FLASH

The police is accused of police brutality towards the citizens.

The public sector lose 1 support

NEWS FLASH

The factory upgrade to automatic machine and layoff a large part of its employees. Unemployment rates go up.

- The private sector get 1 money
- The citizens lose 1 money

NEWS FLASH

The TV news is accused of spreading fake news.

The media lose 1 support.

NEWS FLASH

A very popular music superstar come to give a concert in town.

Everyone get 1 support

NEWS FLASH

Thanks to everyone's gardening efforts, the city get the 'Most Green City' award.

Everyone get 1 support

NEWS FLASH

The efforts of the fire brigade to prevent fires pays off. There was no fire in the city this year.

Everyone get 1 money.

NEWS FLASH

The farming season is very good and there are plenty of good, cheap vegetable in the market.

The private sector and the citizens get 1 money.

# NEWS FLASH

The youth center organise a peace march in the city.

Individual choice:

DO YOU JOIN THE MARCH ?

- If you do, **give 1 support to the public sector**

# NEWS FLASH

The hospital organise a fundraising campain to finance hospital clown for the sick childrens.

Individual choice:

DO YOU GIVE TO THE FUNDRAISER?

- If you do, **give 1 money** to the public sector

# NEWS FLASH

The town hall is calling for volunteer to help clean the banks of the river.

Individual choice:

DO YOU PARTICIPATE IN THE CLEAN UP?

- If you do, **give 1 support** to the public sector

# NEWS FLASH

There is a special offer to open a new bank account.

The current player **get 1 Money from the bank**

# NEWS FLASH

The city make a mistake and give the next player social help that was meant for someone else.

The current player **take 1 resource** from his/her/their left neighbour

# NEWS FLASH

For the international friendship day, the current player echange gift with his/her/their friends

The current player **exchange 1 resource** with the neighbour of their choice

# NEWS FLASH

A big storm hit the city and many buildings are flooded.
Everyone lose **1 money**

# NEWS FLASH

The town want to ban same sex mariage

Majority vote:

DO YOU AGREE OR DISAGREE WITH THIS?

- If the proposition is **adopted**, liberties are restricted and **citizens cannot move on their next turn**.
- If the proposition in **rejected**, liberties are preserved and **citizens gain 2 support**.

# NEWS FLASH

The town want to legalise the use of recreative cannabis.

Majority vote:

DO YOU AGREE OR DISAGREE WITH THIS?

- If the proposition is **adopted**, each citizen give **1 money** to the private sector and **1 support** to the politicians.
- If the proposition in **rejected**, each citizen **get 1 money** from the public sector.

## NEWS FLASH

A major infrastructure development project is announced.

| | |
|---|---|
| Citizen: | +1 Money, +1 Support |
| Politician: | +1 Money, +1 Support, +1 Law Change |
| Private Sector: | +1 Money, +1 Support |
| Media: | +1 Money, +1 Influence, +1 Support |

## NEWS FLASH

Increased integration of artificial intelligence in the workforce raises concerns about job displacement.

| | |
|---|---|
| Citizen: | -1 Money, +1 Support, +1 Protest |
| Public Sector: | +1 Money, +1 Support, +1 Strike |
| Media: | +1 Money, +1 Influence, +1 Support |

## NEWS FLASH

Consumers organize a boycott against a major corporation.

| | |
|---|---|
| Politician : | +1 Money, +1 Support, +1 Law Change |
| Private Sector : | -1 Money, +1 Support, +1 Change Price |
| Media: | +1 Money, +1 Influence, +1 Support |

## NEWS FLASH

A diplomatic dispute with the neighbouring town leads to tensions.

| | |
|---|---|
| Politician : | +1 Money, +1 Support |
| Public Sector : | +1 Money, +1 Support, +1 Strike |
| Media: | +1 Money, +1 Influence, +1 Support |

## NEWS FLASH

A scandal reveals extensive surveillance on citizens.

| | |
|---|---|
| Politician : | -1 Law Change, +1 Support, +1 Money |
| Citizen: | +1 Money, +1 Support, +1 Protest |
| Media: | +1 Money, +1 Influence, +1 Support |

## EVENTS

The next player give 2 ressources of his/her choice to the bank

## EVENTS

The next player give 1 ressource to the player of his/her choice

## EVENTS

The next player give 1 ressource to his/her right neighbour

## EVENTS

The next player take 1 ressource from his/her right neighbour

## EVENTS

The next player take 1 ressource from his/her left neighbour

## EVENTS

The next player get 1 ressource of his/her choice from the bank

## EVENTS

The next player get 2 ressources of his/her choice from the bank

## EVENTS

The next player pick 1 ressource from the player of his/her choice

## EVENTS

The next player exchange 1 ressource with the neighbour of his/her choice

## EVENTS

The next player give 1 ressource of his/her choice to the bank

## NEWS FLASH

Government cuts funding for space exploration programs.

- Citizen: +1 Protest, -1 Money
- Politician: +1 Money, -1 Support, -1 Law Change
- Private Sector: +1 Money, -1 Support
- Public Sector: +1 Money, -1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

## NEWS FLASH

A major technology company faces investigation for potential monopoly practices.

- Citizen: -1 Money, +1 Protest
- Politician: +1 Money, -1 Support, -1 Law Change
- Private Sector: +1 Money, -1 Support
- Public Sector: +1 Money, -1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

## NEWS FLASH

Nations worldwide agree on a comprehensive plan to address climate change.

- Citizen: +1 Protest, +1 Support
- Politician: +1 Money, +1 Support, +1 Law Change
- Private Sector: -1 Money, -1 Support
- Public Sector: +1 Money, +1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

The mismanagement of funds allocated for natural disaster relief causes public outrage.

- Citizen: -1 Money, -1 Support, +1 Protest
- Politician: -1 Money, -1 Support, -1 Law Change
- Private Sector: -1 Money, -1 Support
- Public Sector: +1 Money, -1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

The economy experiences a downturn, leading to job losses and financial struggles.

- Citizen: -1 Money, +1 Protest
- Politician: -1 Money, -1 Support, +1 Law Change
- Private Sector: -1 Money, -1 Support
- Public Sector: -1 Money, -1 Support, -1 Strike
- Media: -1 Money, +1 Influence, +1 Support

# NEWS FLASH

A well-executed social media campaign gains widespread support.

- Citizen: +1 Money, +1 Support
- Politician: +1 Money, +1 Support, +1 Law Change
- Private Sector: +1 Money, +1 Support
- Public Sector: -1 Money, +1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

An investigation uncovers a large-scale financial scam affecting citizens and businesses.

- Citizen: -1 Money, +1 Protest
- Politician: +1 Money, -1 Support, -1 Law Change
- Private Sector: -1 Money, -1 Support
- Public Sector: +1 Money, -1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

The government approves a major infrastructure project, promising economic growth.

- Citizen: +1 Money, +1 Support
- Politician: +1 Money, +1 Support, +1 Law Change
- Private Sector: +1 Money, +1 Support
- Public Sector: -1 Money, +1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

New legislation is passed to protect the environment and natural resources.

- Citizen: +1 Protest, +1 Support
- Politician: +1 Money, +1 Support, +1 Law Change
- Private Sector: -1 Money, -1 Support
- Public Sector: +1 Money, +1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

A breakthrough in technology enhances various sectors, boosting the economy.

- Citizen: +1 Money, +1 Support
- Politician: +1 Money, +1 Support, +1 Law Change
- Private Sector: +1 Money, +1 Support
- Public Sector: -1 Money, +1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

Effective crisis management during a natural disaster earns praise from the public.

- Citizen: +1 Money, +1 Support
- Politician: +1 Money, +1 Support, +1 Law Change
- Private Sector: +1 Money, +1 Support
- Public Sector: -1 Money, +1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

A humanitarian aid mission faces challenges, leading to its failure.

- Citizen: -1 Money, +1 Protest
- Politician: +1 Money, -1 Support, -1 Law Change
- Private Sector: -1 Money, -1 Support
- Public Sector: +1 Money, -1 Support, -1 Strike
- Media: +1 Money, +1 Influence, +1 Support

# NEWS FLASH

The town want to make abortion illegal.

Majority vote:

**DO YOU AGREE OR DISAGREE WITH THIS?**

- If the proposition is **adopted**, everyone lose **1 money**
- If the proposition in **rejected**, politicians lose **1 support**

The next player get 1 special ressource corresponding to his/her profile

The next player get 1 special ressource corresponding to his/her profile

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The next player get 1 special ressource corresponding to his/her profile

# CITIZEN

## Mrs/Mr Vincent

A sales assistant at the clothing shop

# MISSION

Get 2 money from the private sector
and 3 support for a protest
you start with your special ressource 'Protest'

# MISSION

Give 3 money to the private sector
and get 2 support from the media

# CITIZEN

## Mrs/Mr Vidmar

A waiter at the town's restaurant

# MISSION

Get 3 money from the public sector
and get at least 3 support
for a protest you start with your special 'Protest card'

# MISSION

Get 3 Money, 1 support from the politicians
and 1 support from the public sector

# CITIZEN

## Mrs/Mr Marques

A worker at the city's car factory

# CITIZEN

## Mrs/Mr García

A parent of 2 children

Get 3 money from the public sector

# MISSION



# CITIZEN

## Mrs/Mr Lambert

A person unemployed for a long time

# MISSION

Get 2 money from the citizens
and get 2 support from the private sector

# MEDIA

## Mrs/Mr Sanchez

The editorial director of the town's news paper

# MISSION

Get 2 support from the private sector
and 2 support from the politicians

# MEDIA

## Mrs/Mr Fogatchar

A journalist publishing news
of the town's rich and famous

# MISSION

Get 2 support from the citizens
and get 1 money from the private sector

# MEDIA

## Mrs/Mr Novak

The most famous and trusted news anchor in town

# MISSION

Collect 2 Money from the public sector
and 1 support from the politicians

# MEDIA

## Mrs/Mr Dubois

An independant journalist covering local news

# MEDIA

## Mrs/Mr Santos

A social media influencer



# MISSION

Get 1 support from the citizens,
get 2 money from the private sector
and get 1 support from the politicians

# POLITICIAN

## Mrs/Mr Bernard

The mayor of the town

# MISSION

Get 2 support from the public sector
and 2 support from the citizens


# POLITICIAN

## Mrs/Mr Silva

The mayor of the town



# MISSION

Get 2 support from the public sector
and 2 support from the citizens



# POLITICIAN

## Mrs/Mr Leblanc

The mayor of the town



# MISSION

Collect 3 Money from the private sector
and give it to the public sector



# MISSION

Get 1 support from every player

# MISSION

Get 1 money from each player

# PRIVATE SECTOR

Mrs/Mr Ferreira

An industrial entrepreneur.

Owner of the town factory



# MISSION

Collect 6 money



# PRIVATE SECTOR

Mrs/Mr Robin

The director of the bank

# MISSION

Get 2 money from the citizen
and get 2 support from the media



# PRIVATE SECTOR

Mrs/Mr Ribeiro

The manager of the town's Hotel

# MISSION

Get 2 money from the citizens
and 2 support from the media



# PRIVATE SECTOR

Mrs/Mr Kovatch

The owner of a small shop

# PRIVATE SECTOR

## Mrs/Mr Costa

The director of the youth centre



# MISSION

Get 2 support from the politicians
and 2 support from the citizen

# MISSION

Get 1 money and 1 support from every player



# PUBLIC SECTOR

## Mrs/Mr Martin

A fair policeman working by the book,
dedicated to enforce the law

# MISSION

Collect 2 money from the citizens,
and 2 support from the politicians

# MISSION

Get 2 money from Politicians
and 2 support from citizens



# PUBLIC SECTOR

## Mrs/Mr Garcia

A police officer that does not hesitate
to bend the rules



# PUBLIC SECTOR

## Mrs/Mr Mlakar

A middle school teacher
working at the public school

# MISSION

Get 2 support from the citizens
and 2 support from the politician



# PUBLIC SECTOR

## Mrs/Mr Richard

A doctor at the town hospital

# MISSION

Get 2 money from the private sector,
1 support from the politicians
and give 3 money to citizens

# MISSION

Get 2 money from citizens
and get 2 support from the media



# PUBLIC SECTOR

## Mrs/Mr Morin

A high ranking public worker
who is the manager of the city social services



# PUBLIC SECTOR

## Mrs/Mr Zelenko

A firefighter with a lot of experience
in emergency response of all kinds

# MISSION

Get 2 support from the citizens
and 2 money from the private sector



# PUBLIC SECTOR

## Mrs/Mr Morel

A public worker who is
the head of the youth department of the city

# POLITICIAN

You're a seasoned politician aiming to win elections, pass legislation, and gain power. You craft persuasive speeches, form alliances, and make strategic decisions to shape the country's direction. But remember, you must balance public opinion and your own political ambitions.

Ressources :
Money : 3
Support : 3

Special action :
Law change 1

# CITIZEN

You represent the everyday people of the nation. Your goal is to participate in the democratic process by voting, expressing your opinions, and holding politicians accountable. You advocate for the issues that matter most to you to shape the future of the nation

Ressources:
Money: 2
Support: 2

Special action:
Protest: 1

# MEDIA

As a journalist, your duty is to inform the public and uncover the truth. You can influence public perception, expose political scandals, and conduct interviews. Your choices can sway public opinion and impact the political landscape.

Ressources:

Money: 3
Support: 3

Special Action:

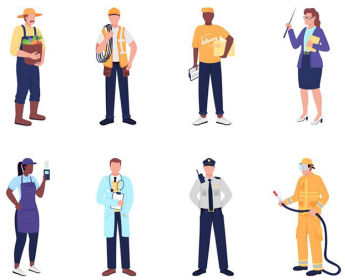
Influence: 1

# PRIVATE SECTOR

You're a shrewd entrepreneur seeking to influence policy and maximize profits. Lobby for business-friendly regulations, invest strategically, and use your financial influence to shape the economy. Navigate the fine line between entrepreneurship and corporate responsibility.

Ressources :
Money : 3
Support : 3

Special Action :
Change prices 1



# PUBLIC WORKER

You're a dedicated public worker striving to improve government services and infrastructure. Allocate resources, manage budgets, and address public needs efficiently. Ensure the smooth functioning of the state while navigating the challenges of bureaucracy.

Ressources :
Money : 2
Support : 2

Special action :
Strike 1

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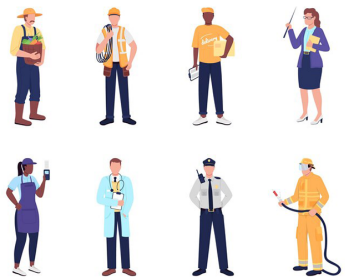

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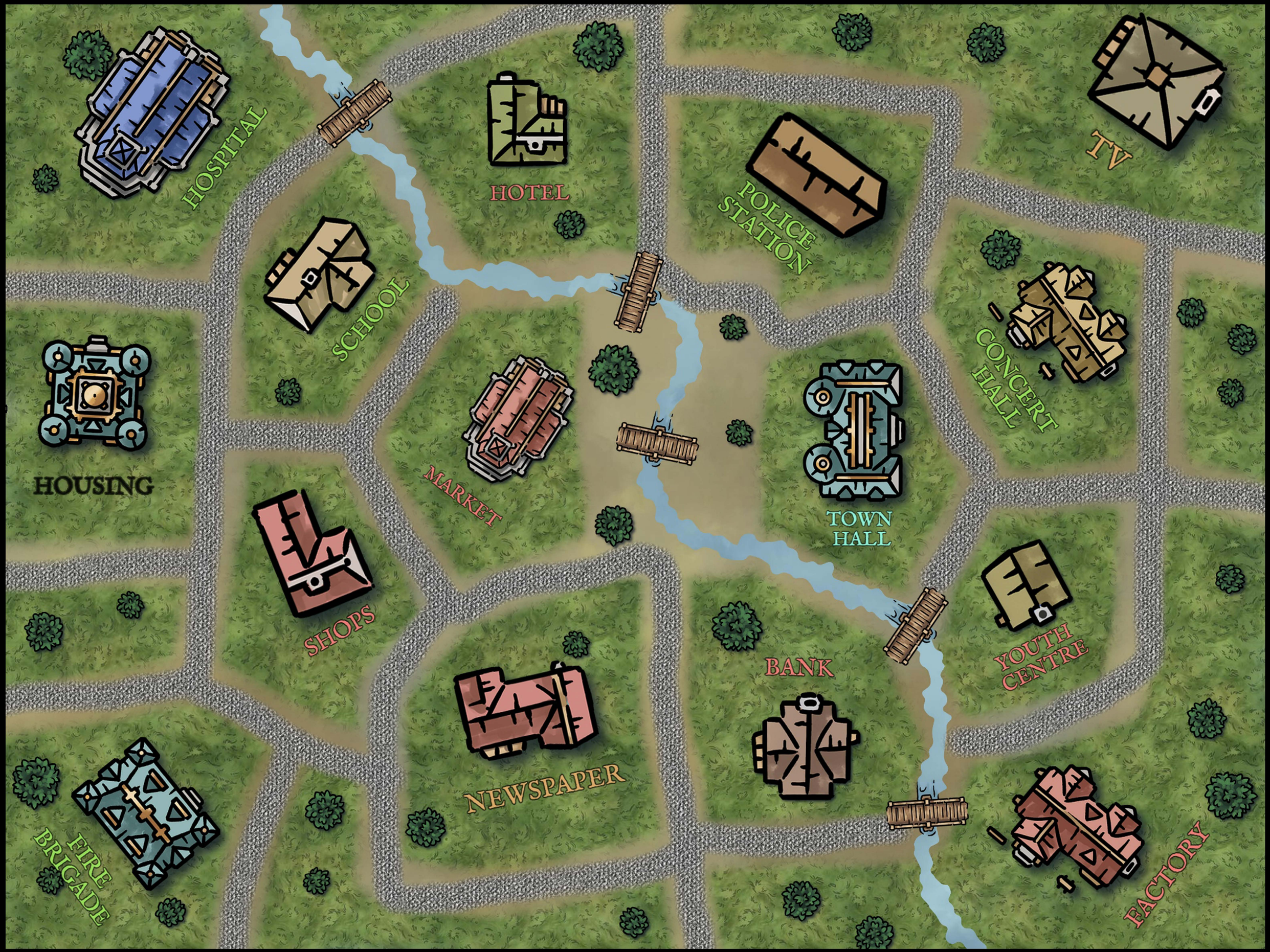
HOSPITAL
HOTEL
POLICE STATION
TV
SCHOOL
CONCERT HALL
HOUSING
MARKET
TOWN HALL
SHOPS
YOUTH CENTRE
NEWSPAPER
BANK
FIRE BRIGADE
FACTORY